

# FIKI FOOTBALL

**NUMBER OF PLAYERS:** Two

**HOW TO PLAY:**

1. Play on any table or desk.
2. Players take position on opposite sides of the table.
3. Each possession consists of three downs.
4. The object of the game is to pass the ball (see photo below) toward the opposite side of the table in an attempt to have any portion of the ball hang over the edge of the table resulting in a touchdown.

**HOW TO SCORE:**

1. **TOUCHDOWN:** A successful pass hanging over the edge of the opposite side of the table. A touchdown is six points.
2. **EXTRA POINT:** After a touchdown, the player who scored attempts to kick (see photo below) the extra point (one point).
3. **FIELD GOAL:** If the ball falls off the table as a result of a pass the opponent is awarded a field goal attempt (and retains possession whether the field goal is successful or not)

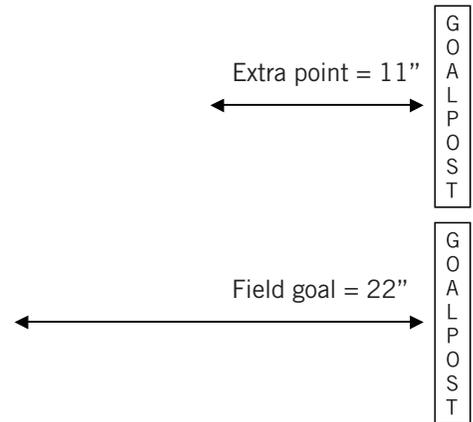


**PASS**



**EXTRA POINT/FIELD GOAL**

**EXTRA POINT/FIELD GOAL**



**THE GAME**

1. Flip a coin. One player calls heads or tails to determine which player is on offense first.
2. Possession begins by placing the ball seven inches from the edge of the table in front of the offensive player. Use the mini-field to measure as it is seven inches long.
3. The offensive player begins from that point and has three downs to pass the ball down the field in attempt to score a touchdown.
4. The first player to score 35 points is declared the winner.

**POSSESSION CHANGES**

1. If a player fails to score after three downs. The opponent begins possession at the point where the ball came to rest.
2. If the ball falls off the table as a result of a pass. The opponent is awarded a field goal attempt (and retains possession whether the field goal is successful or not).
3. Following an extra point attempt.

(Please use this rule sheet as a guide to measure the extra point and field goal distance as the sheet of paper is 11 inches long)



For additional tabletop sports fun please visit our website at

[www.fikisports.com](http://www.fikisports.com)