FIKI SOCCER Tabletop Soccer Like Never Before!

OFFICIAL RULES

NUMBER OF PLAYERS: Two

HOW TO PLAY:

- 1. The game is played on any table or desk top.
- 2. Players sit on opposite sides of the table.
- 3. The object of the game is to advance the FIKI SOCCER ball towards the opposite side of the table in an attempt to have the ball hang over the edge of the table without falling off.
- 4. Each possession consists of three "passes" to advance the ball across the table (reference the photos below).
- 5. Each successive pass begins at the point where the ball came to rest.



PASS





A POSSESSION ENDS WHEN:

- 1. After three passes the FIKI SOCCER ball fails to reach the opposite edge of the table. The opponent begins possession where the ball came to rest.
- If at any time the FIKI SOCCER ball leaves the table as a result of a pass. The opponent is awarded a "free kick" at the goal and retains possession.

HOW TO SCORE:

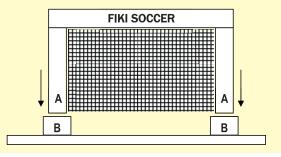
- 1. In three passes or less the FIKI SOCCER ball hangs over the edge of the opposite side of the table without falling off resulting in a goal.
- 2. A successful free kick resulting in a goal. The free kick shall be attempted from 18 inches.

THE GAME ENDS WHEN:

1. Either player reaches a pre-determined number of goals.



ASSEMBLY: See diagram below. Place goalpost stem (A) into goalpost base (B).





For more tabletop sports fun please visit our secure website at

www.fikisports.com

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